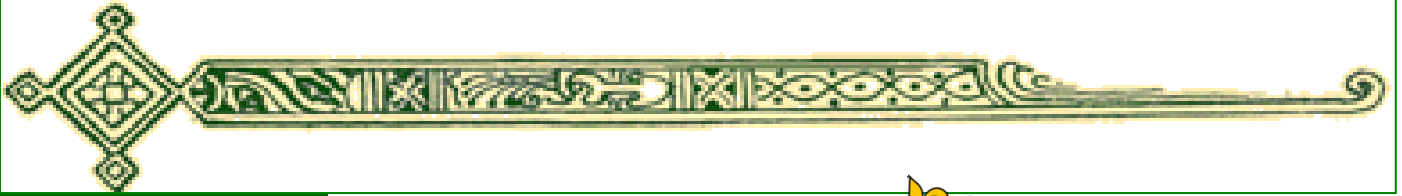


Dragon Tael

Drawn & Quarterly



Happy New
SCA Year
1 May AS 51

Council:

15 May 1pm

19 June 1pm

17 July 1pm

at Dragon's
Lair



21-22 May :
May in the Bay

3-6 June:

Pencampwr

25-26 June:

Golden Thimble
Competition



Norek

May in the Bay



21-22 May –see Flyer for details



Regnum

Royalty

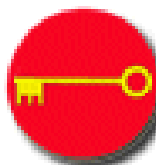
Gilbert Purchase I & Bethony Gaitskel I

crown@lochac.sca.org

Baron & Baroness of Anzala

Damzon Greybeard & Leonie de Grey

aneala@aneala.lochac.sca.org



Seneschal

Imagina Bertram (Jaclyn)

seneschal.dragonsbay@yahoo.com.au

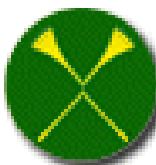
Deputy Seneschal: Rachae (Ben)



Reeve

Rosamond de Montfort (Anne)

reeve.dragonsbay@yahoo.com.au



Herald ~ (Voice):

Gobin de la Roche (Ben)

herald.dragonsbay@yahoo.com.au

Deputy Herald (Book)

Ragnarr of Ravenshold (Phil)



Arts & Sciences

Sorcha inghean ui Bhradagain (Tina)

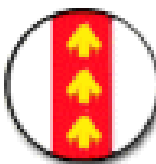
chirurgeon.dragonsbay@yahoo.com.au



Knight Marshal

Avalon of the Isle (Avalon)

knightmarshall.dragonsbay@yahoo.com.au



Archery Captain

Position Vacant



Constable (Acting)

Gobin de la Roche (Ben)

constable.dragonsbay@yahoo.com.au



Chronicler (Acting)

Liduina de Kasteelen van Valkenburg (Nancy)

chronicler.dragonsbay@yahoo.com.au



Chatelaine/ Hospitaller

Position vacant



Web Minister

Rosamond de Montfort (Anne)

webminister.dragonsbay@yahoo.com.au



Chirurgion-at-large

Sorcha inghean ui Bhradagain (Tina)

chirurgeon.dragonsbay@yahoo.com.au





Events calendar

May 15	Council 1pm	Dragon's Lair	Dragon's Bay
May 21-22	May in the Bay (Royal visit)		Dragon's Bay
June 3-6	Pencampwr XIII	Wandi	Abertridwr
June 19	Council 1pm	Dragon's Lair	Dragon's Bay
June 25-26	Inaugural Golden Thimble Competition		Dragon's Bay
June 29-July 3	Inter-College War		St Basil the Great College

Happy SCA New Year AS 51

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DISCLAIMER

DRAGON TAEELS is the newsletter for the Canton of Dragon's Bay and is available online, or from the Acting Chronicler, Mistress Liduina, as a paper copy, (available at The Dragon's Lair on Sundays). Dragon Tael is published quarterly, i.e. there is a Summer, Autumn, Winter & Spring edition.

Dragon Tael is not an official publication of the Society for Creative Anachronism, (SCA) and does not delineate SCA policy. The official newsletter for the Society in Australia is Pegasus, which is available from the Registrar at registrar@lochac.sca.org.au

Closing date for submissions (copy) for Dragon Tael is the 25th of July, October, January & May. Advertising, including event flyers, can be sent in JPEG, Windows or msPublisher and is free.



Seneschal's Rant



Greetings to one and all.

This is a somewhat sad rant as it will be the last one I do for our newsletter. Please note that applications for the Seneschal Office has a closing date of 31st May, so we shall have a new Seneschal inducted by the end of June, hopefully.

Autumn Gathering is now behind us, so please get your bookings in for our Crown event, May in the Bay, which is being run by THL Ydeneya de Baillencourt and Lord Hadrian de Listrille and their wonderful team of volunteers. My thanks for their efforts for running this event, which I am most excited to see happen in the Bay. Get your bookings in to reeve.dragonsbay@gmail.com by 14th May.

And speaking of the Crown coming for an event, don't forget your recommendations! Please submit the names of those who you think deserve an award and why. We are all the eyes of the Crown and without us letting Them know of good deeds done, They would otherwise not know of such deeds. (Please cc the B&B into your recommendations as well.)

And now to a more serious matter which has caused some issues recently. If you have an issue or grievance against another person, please speak to the Seneschal so they may mediate a peaceful resolution between both parties, as a lot of disputes are commonly caused by a simple misunderstanding. It is also a part of the Seneschal's job to resolve such matters quietly and peacefully, with complete neutrality. You will not be scolded or dismissed if you have concerns. We are all adults, let's solve things like adults. . . .we all left the schoolyard behind a long time ago and we are a medieval club, so therefore should behave in a courteous and chivalrous manner to all. You don't have to like everybody but at least be courteous at training and events to make this great game fun for everyone.

As I now write this last piece, I live in hope that we can all continue to learn and grow together, to make our Canton a place of fun and happiness and to always make many good memories for everyone.

Yours in Service

Lady Imagina Bertram





From the Reeve

Greetings all,

I have completed an analysis of the income that we currently receive from training at The Dragon's Lair vs how much it actually costs us to hire The Lair.... and the result is not good. Basically, we are not making the rent!!

Therefore at our last Council meeting we voted to raise the attendance charges for all training at The Lair.

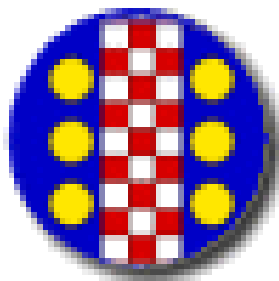
From the 1st May 2016 attendance at Sunday training at The Lair will cost \$3 for all members - spectators, archers, meetings, Arts and Sciences (plus of course, the additional \$5 for non-members).

I'll review the stats at the end of each quarter. If our income increases, then we may be able to decrease the attendance cost again.

In service,

Lady Rosamond de Montfort

Reeve for the Canton of Dragon's Bay





CANTON OF DRAGON'S BAY FINAL DEVICE SELECTION

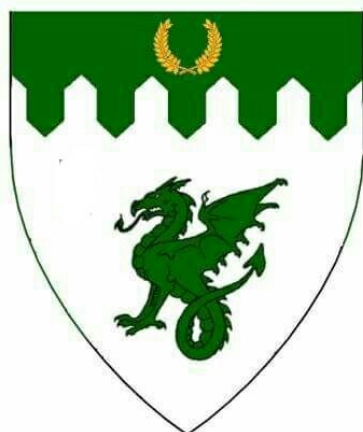
Greetings one and all!

After many months and tweaks to the top three popular designs to clear them of conflict, it is now time for us to vote on just one device to become the new device for our Canton! This survey will closed on the 8th May 2016 at 11.59pm, and announced at the following monthly meeting.

Please select **one** of the devices as shown below to represent our Canton to the Knowne World.

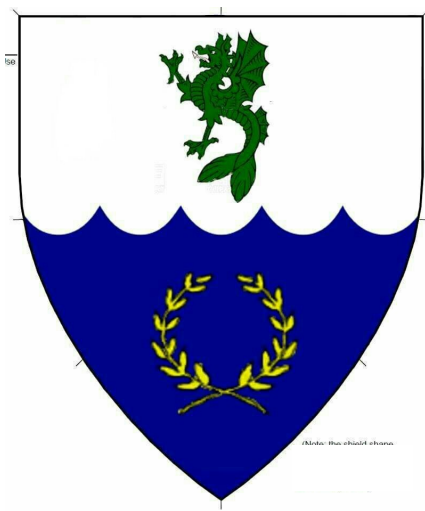
Device 1

Blazon: Argent, a wyvern sejant, on a chief urdy vert, a laurel wreath Or



Device 2

Blazon: Per fess engrailed argent and azure, a sea-wyvern erect vert and a laurel wreath Or

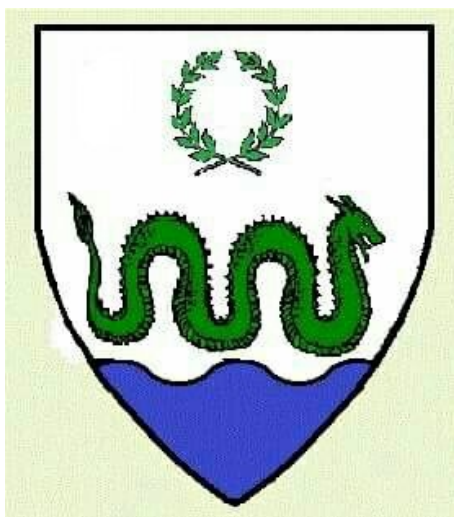




CANTON OF DRAGON'S BAY FINAL DEVICE SELECTION

Device 3

Blazon: Argent, a sea-serpent ondoyant contourney, in chief a laurel wreath vert, a base wavy azure



1. Please select one device:

- ☐ Device 1
- ☐ Device 2
- ☐ Device 3

2. Membership number

Please Note:

This Poll is for the Canton of Dragon's Bay members only.

Return paper copy to the Seneschal by 8th May 2016.



Challenge of the Quest

Please Note: This Quest is open to any and all who would pursue a challenge and learn much. (Ed.)

The Quest Challenge is based on the annual Golden Swan challenge. Created in A.S. XVIII (1984) by the Shire of Appledore in the Principality of Tir Righ (British Columbia, USA) with a focus on female involvement for participants of the SCA. Although not becoming part of a guild on completion, it was intended to gather women who were talented, gifted and doers. The quest was promoting the Society to others, its aim was to allow women to participate in the “creation of the dream” of persona which had been very male orientated and as mechanism to bring and exchange cultured people to its and other similar isolated Shires.

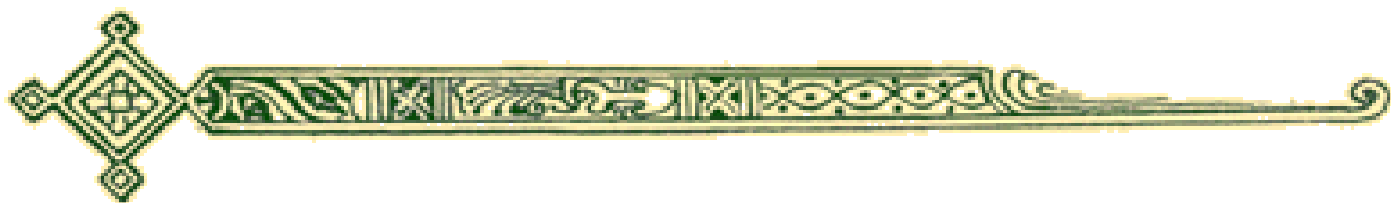
Aneala’s version of the Quest began in AS XXXVI (2002), is open and available to all. Focus was changed from the more arts and persona driven challenge into one that was seen as an overall exploratory challenge for newcomers to develop skills and some older people to rediscover enthusiasm.

The completion of ten aspects relating to the life of a participant in the known world of Society for Creative Anachronism is required. Blessed to be nobility or usually those of means, the participants undertake tasks and produce goods and services with documentation over the space of a year from the statement of intention to begin. Necessary basics include Courtesy and Etiquette, which also requires the completion of a questionnaire. This can be found at <http://aneala.lochac.sca.org/arts/Questionnaire.html>.

In total there are fourteen categories which aspects of the challenge can be drawn from. Documented pieces are judged to be of sufficient quality when suitable to be published on newsletter, websites, guild publication, in the Cockatrice or similar. (Noted *P). Arts and Sciences Competition pieces are judge on categories of workmanship, difficulty, creativity, authenticity and documentation and research at a range of events throughout the year. Ratings given from 1 to 10 are given and a score of 7 is needed as a pass. Further detail is provided at <http://aneala.lochac.sca.org/arts/Judging%20Guidelines.html>

Basic outlines of Aneala’s categories are as follows:

- 1. Courtesy and Etiquette** – questionnaire (essential core) can be adapted to your group.
- 2. Introduction (Persona)** – a researched investigation and creation of a persona of your selected time period. (*P)
- 3. Calligraphy** – producing a standard page, scroll, letter or record, or other in an appropriate style and fashion. Documented and judged as an A&S submission.



Cont'd.

4. Games and Pastimes – proficiency in playing one indoor, outdoor and one other game of choice. Teaching these games and documenting a history of them.

5. Clothing- producing a complete outfit including outer, under and headwear. Footwear and accessories do not have to be made by you. Documented and judged as an A&S submission.

6. Decorative Arts- as produced by the nobility and others of the known world to include embroidery, lacework, weaving or similar. Two items to be completed and documented and judged as an A&S submission.

7. Dancing- performing three different dances of different type which you must demonstrate understanding of the name, place and times. You must teach at least one. They can be from- basse dance, bransle, pavan, galliard, allemande, balli. This category can be passed at dance practice or event judged by the Guild of the Silver Rondel.

8. Entertainment – performing entertainment up to a maximum five minutes, at two events using song, music, theatre, juggling, or storytelling. Assistance from two other people is optional and to be documented and judged as an A&S submission.

9. Everyday Life- a documentation of historical life which may include details such as social and private requirements, duties, routines, religious observances, past times, etc. (*P)

10. Habitat – Knowledge of your personas home, land and the surrounding area. Detail climate, sources of water, land use, nearby cities and towns. (*P)

11. Food – documentation of food for your persona with knowledge of availability, use, restrictions etc. Provide a typical diet description (both normal and for feast) and prepare a submission for A&S. (*P)

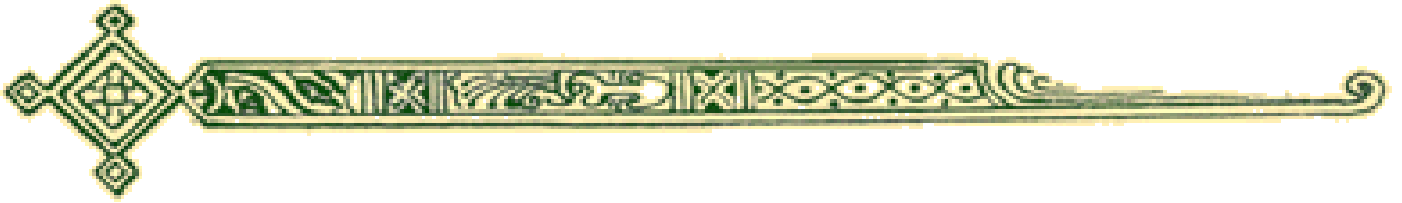
12. Heraldry- For the pomp and pageantry and necessity of identification, you pass this category by completing all of the following:

*Passing the Pursuivant Extraordinary exam.

*Submitting your name and device for registration by the College of Heraldry (registration is not required but your group herald must have checked it and sent it up line).

*Heralding at least four rounds of fighting over at least two events.





Cont'd. . . .

13. Survival Skills –You can demonstrate skills by completing any of the following:

* Four tourneys of Heavy Combat.

* A score in an IKAC Archery of above 70.

*Four Tourneys of rapier combat.

*Poisoning. You must document your knowledge of poisons and demonstrate your skill by "poisoning" a specified victim at an event. (*P)

14. Skills and Technology – other skills not covered such as jewellery making, herbalism, wood carving, armouring, casting, pottery, metalwork, painting, woodwork, tent making etc. . Documented and judged as an A&S submission.

Coming up to the anniversary of my tenth year in the Society for Creative Anachronism is my reason to undertake the challenge. I have been participating and enjoying camps, workshops, feasts and other events over the years. I appreciate those who have been awarded with Order's, Laurel's and other awards. The Barons and Baronesses, Kings and Queens etc. The knowledge, dedication and the skills of so many members are astounding. I have learnt much and hope to continue learning. So in the 51st year of the Society, coming up on May 1st, I give notification that I, Leanne McLennan, along with Sussan Spriggs and Morgan Spriggs undertake to complete the Challenge of the Quest.





May in the Bay

VENUES: Saturday. . . .Wandi Progress Association, De Haer Road , Wandi.
Sunday. . . . The Dragon's Lair /Casuarina Hall Cnr Mortimer & Barker Rds,
Casuarina.

We will be honoured by the Presence of Their Majesties at this event and there will be a Feast, heavy combat, rapier and novelty archery, as well as Arts & Sciences competitions and games.

DATES: 21st & 22nd May 2016

COST:

Adult Members:	\$55
Minor Members: (6-17)	\$25
Minor-mem under 6	Free

All non-members please add a \$5 insurance surcharge to the above.

There will be no family discounts as costs are being kept to a minimum.

This price includes the Feast on Sat. night. Lunches will also be provided on both days.

STEWARD: THL Ydeneya de Baillencourt (Mandy)

Bookings and payment to Lady Rosamond de Montfort :
reeve.dragonsbay@yahoo.com.au
Bookings close: 14 May 2016

Volunteers sought to help with this event .

Schedule for both days TBA.





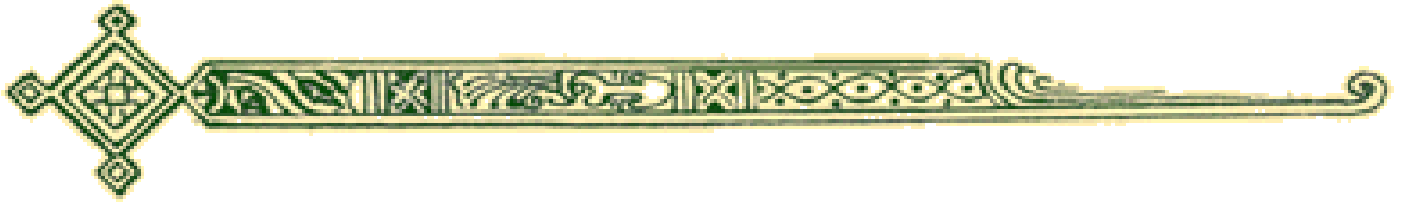
The Inaugural Golden Thimble Tournament: Saturday 25th June (start time 9.30am) to Sunday 26th June (finish at 2.30pm)

The Golden Thimble is a competition that has been run in several Kingdoms of the Society and I am keen to bring the excitement and challenge to our local artisans.

The competition is a 24 hours costuming challenge, where a team of up to 5 create a complete outfit for a nominated victim or model. The outfit needs to include as many layers as possible and be within the period of the scope of the SCF.

General Rules for the Competition: (This is not a complete list at this stage.)

- Teams have 24 hours to create their outfit.
- Once on site team members are not permitted to leave unless an emergency arises.
- Teams must bring all their supplies to site, there will be no visiting Spotlight or similar to get forgotten items, and it is not permitted to get others to bring extra supplies to site. Teams may borrow from other teams if they are agreeable.
- Teams must supply all machines and tools they need, including extension cords and power boards.
- It is up to the decision of the individual teams how they gather their supplies ie if they all donate cash to buy or donate items from their stash. There is no limit on the cost of the outfit.
- Victims (or Models) may be members of the team or another gentle that will need to be available on site for fittings etc during the course of the competition.
- It is encouraged that teams select their victims to be a gentle who needs new garb or is a newcomer needing help. Teams will be able to have meeting with their model before the competition to discuss what style of garb will be constructed and other essential planning under taken such as pattern selection.
- There will be an area set aside for naps or rests.
- Food will be supplied to teams, as well as ongoing coffee and tea facilities. Snacks are encouraged. Dinner on Saturday will be a pizza run or similar however team members may not leave it will be a nominated minion to go hunt and gather.
- Certain items will be permitted to be made beforehand, a list will be supplied later.
- At commencement of the competition teams will be required to present their un-cut fabrics and trims to ensure no one has started early.



At the completion of the 24 hour period the teams will present their creations to any other members of the SCF populace who would like to come along for a lunch. The winners will be decided on a points system and there will also be a popular choice award.

LOCATION

Riverton- Ferndale Scout Hall,
237 Metcalf Road,
Ferndale WA 6148

BOOKINGS

Bookings close Saturday, June 11th 2016
To Lady Rosamund de Montfort :
revv.dragonsbay@yahoo.com.au

COST

Members \$25 | non members \$30

Members attending the completion judging and fashion parade will need to pay \$1 kingdom levy plus \$5 non member surcharge is not members.

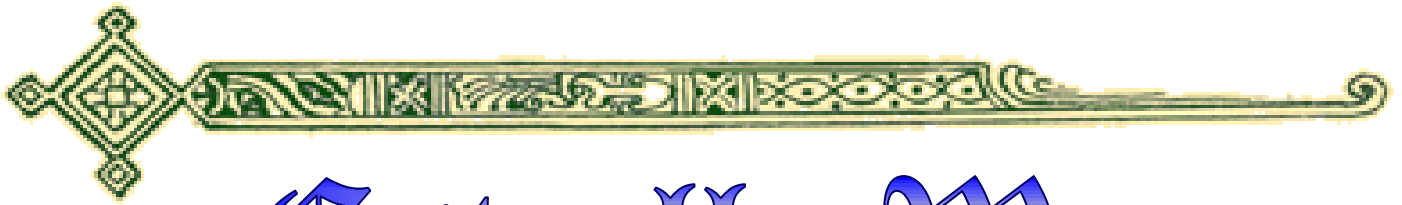
Booking not needed if only attending closing festivities.

STEWARD

THE Ydengya de Baillencourt (Mandy)

lestrell@iingt.net.au





I went to Estrella War AS 50

By Avalon of the Isle

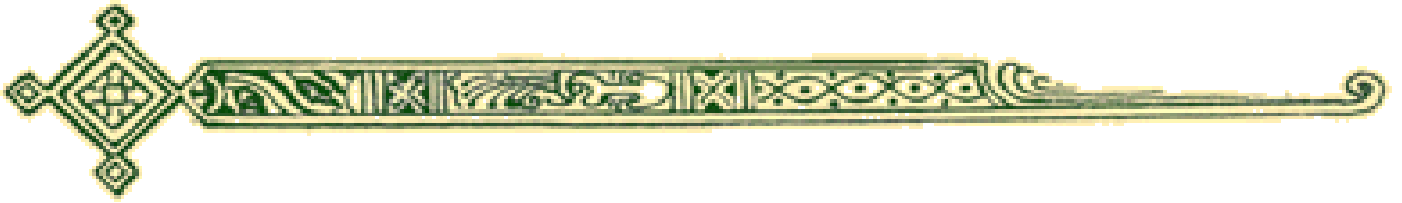
So many tents! Estrella War, which is the Kingdom of Atenveldt's biggest annual event, saw a turn out this year of over 3,000. It seemed like each block had it's own culture, it's own unique sound around the fires at night. Being at an event for a week truly makes you feel immersed.

We arrived and set up within the Barony of Atenveldt's encampment. There were some familiar faces from the last time I visited, so we had no trouble getting into the swing of things. Our camp wasn't that far from Market Square so we explored and discovered that among all of the leather craft, garb, weapons, pottery and bows, there was also a vending street. Akin to fair food, there were burgers, pizza, ice cream and BBQ. There was also a coffee cart. The Main Square Eric was very large and boasted some signage pointing to all the major SCA events with their distances. I took it upon myself to find the group responsible and educate them on Rowany. Lochac's biggest event needed some representation!

There were arts and sciences classes all weekend. I participated in cheese making, tunic collars and a pants workshop. My parents joined in and sewed themselves a pouch to hang on their belts. The crafts on display were truly inspiring. There were two days in which artisans could showcase their work and put it to a vote by the Laurels and the Populace. On the second day, M'lord Seth entered his purple heart longbow. For six hours, he sat by his work and told all and sundry who would listen about his process. Many Laurels left tokens to compliment his work. This was the first time I had ever seen such a thing and I thought it was awesome!

Nights seemed to last an age, and my freezing trips to the loos were accompanied by endless drumming from a distance. Some camps drummed and danced into the wee hours and were more than happy to share their vast amount of brews. My brother would disappear and we wouldn't see him until the next morning, under his covers at last. Night time also brought some other entertainments. Two camps held a Bardic Challenge and a temporarily missing Atenveldt champion caused the Baroness to look at me and ask if I would fill in to represent them in the Barony of Sun Dragon's challenge. How fortuitous then, that I had a few songs prepared for my own planned performance. It was very fun to hear Bards from another land tell stories and sing their own compositions. It inspired me to do the same.

Perhaps I will have original pieces someday. The second challenge was in my own group, Atenveldt. . This night saw my wishes come true. It couldn't have been more fun.



Cont'd. . . .

Perhaps I will have original pieces someday. The second challenge was in my own group, Atenveldt. . This night saw my wishes come true. It couldn't have been more fun.

. After everyone had done their piece, the 'Super Bard' Yonatan of the Whiskeybards was invited to entertain while the judges made their decisions. This was the gentleman whom during my previous visit introduced me to the song 'Thomas be Fair.' I have since wanted him to see my version and saw an opportunity that could not be missed. During a break in which he was asking if the judges were done yet, I asked him if he would mind doing the song with me. Ever one for spontaneity, he agreed and I took to the stage with him and asked for 3 male volunteers. We proceeded to perform together and elicited many laughs. It was a dream come true and a night I will always remember as sprinkled with stardust. By the way, I got second place, woohoo.

Grand Court! It was very grand indeed. Seth and I didn't know what to do with ourselves in the presence of so much Royalty. We had a second row seat and got to hear everything the seven, yes, SEVEN pairs of Kings and Queens had to say. There were emotional elevations, funny housekeeping notes and grand speeches. I'm a bit biased though, that the thing I remember the most was Seth being announced as the winner for Laurel's choice in the Artisan Showcase for his bow. He got called up and was given a gift basket with a lot of goodies. It was the coolest thing ever!

Camp was so big that there was a big tractor with a long trailer hitched up full of hay bales for people to ride to different areas. Stewards and volunteer staff would race around in golf carts to wherever they were needed. The archery and war field were understandably a good distance away, past an orchard of new peach trees. Archery shoots would last all day and many scenarios were fought on the battlefield. I witnessed a tussle in the forest, with, oh, a few hundred fighters. They even had giant crossbows on wheels! There were also many fights in the Main Square. Eric and people would be sitting under a very large tent at tables eating their lunch while fighters clanged about all afternoon. It was during one of these times that I set up a little stage and had my High School music teacher Stefan join me for a reunion performance of period tunes. He brought his pipe and tabor, lute and hurdy gurdy. Some poor sods got dragged in to volunteering for Thomas be Fair again but they did a splendid job and acted quite well for only having a short description of what to do.

After hearing of its existence, almost every evening we visited 'The Tea House.' This was a camp that set up a large tent, made from smaller tents put together, that was filled with dozens of different kinds of tea. The service was free, though there were a pair of tip jars. And these tip jars worked for their tips! Each night, there would be a new competition. For example: one would say Pirates, and the other one would say Ninjas. And people 'voted' for their favourite. Bloody brilliant I say! There was also a wide selection of old games that you could entertain yourselves with while you enjoyed your tea. Simply lovely



Cont'd. . . . Images of Estrella War AS 50.





Kingdom of Lochac

LIST KEEPER'S OFFICE

Greetings,

My name is Aeschine of Arran and I am the new Kingdom Lists officer. I would like to thank Sir Rowland for the smooth handover of this role, and his offer of support as I find my feet.

The first, and most important change, is that the postal address for Australian authorisation forms has changed.

It is now 39 Chowilla Ct, Craigmore, SA, 5114. If you have sent a form recently do not worry, it will be forwarded to me as the P.O. Box has been set to send to me, and Sir Rowland has processed the last batch that he had received. The form will be updated shortly.

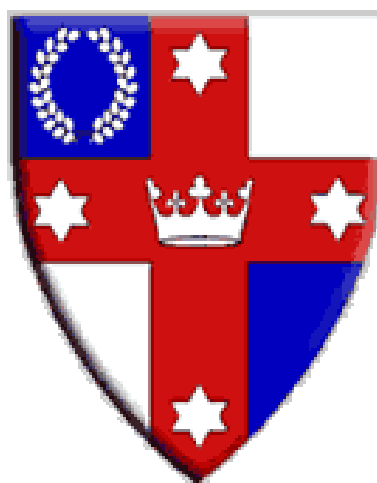
Second, the email address has not changed, it is still lists@lochac.sca.org and hopefully the forwarding to my email has worked.

And last, if you require any further assistance/information please email me and I will endeavour to help or find the person who can.

Yours in service,

Aeschine of Arran

Lochac Lists





Kingdom of Lochac



Arts & Sciences Competitions

CURRENT COMPETITIONS

May Crown L (2016) hosted by the Barony of Krae Glas, Victoria.

Jewellery –time period 1300-1600; for a man or woman; no pearls are to be used.

An embroidered illuminated letter. The design may be your own, or copied. Documentation must identify your inspiration, i.e. a drawing of your original design, or photocopy (with references) of the copied letter.

A wooden item– which may have been used in a medieval torture chamber.

Midwinter LI (2016) hosted by Shire of Dismal Fogs

Leather work – an item made from leather which might be useful for a calligrapher &/or an illuminator .

From the bedroom – any item which might have been used or worn in the medieval bedroom.

From or for a Brewer – aside from the brew itself think of seals, serving, ingredients, measures, labels, containers, stoppers, etc.

November Crown LI (2016) hosted byBarony of Southron Gaard (NZ)

Summer Accessories – Accessories that you would use on hot summer days

Stone Working – Sculpture; stone carving; gem cutting; things made from ground stone.

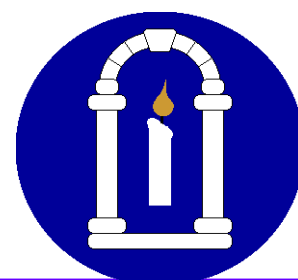
Things for fun – Period games, toys, dolls used by children and/or grown-ups.

For more information see the following:

<http://lochac.sca.org/dragonsbay/arts.html>

Entries for interstate events need to be sent at least

2 weeks prior to be received for judging.





Images courtesy of Lady Ceara Shionnach & Mistress Liduina



Rowany Festival AS 50 (2016)



Their Majesties holding Court in the Long Hall



His Majesty explain the Rules of the Long Hall.



Well sign-posted



Medieval pavillions



Images courtesy of Lady Ceara Shionnach



Lord Jacques in the Rapier Tournament



Lord Jacques announced as winner of the



Lord Jacques receiving his prize during Court.



Lady Gwyneth receives her Journeyman



Images courtesy of Lady Ceara Shionnach



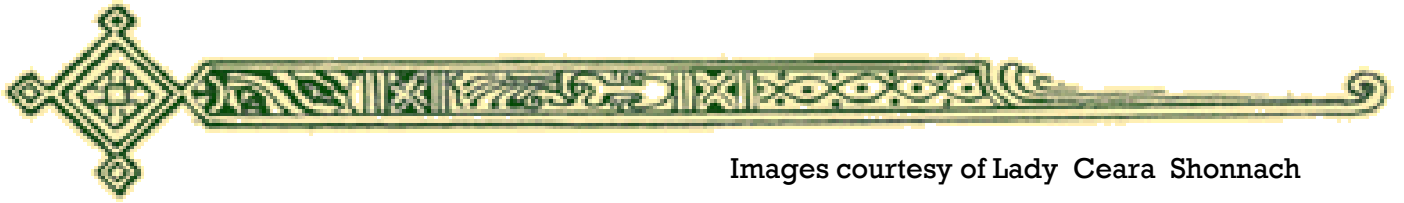
The SCA AS50 Tapestry on display in the Great Hall



Anealan Fighting Force in the Heraldic Melee



Aneala presented to the Court before the Heraldic Melee.



Images courtesy of Lady Ceara Shonnach



Aneala & Dragon's Bay with St Florian de la Riviere



A view to the Village Green List Field



Ant gets her (Pelican) "L's"



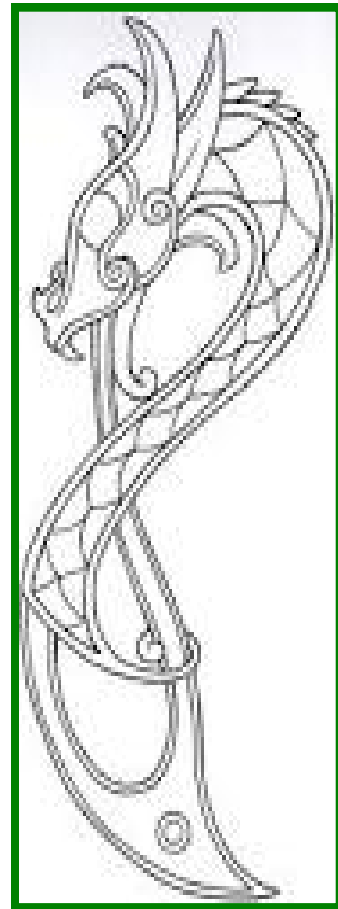
Waiting to go into Dinner.



Images by Mistress Liduina



Night Tourney



Lady Rosamond discovers List Keeping



More pretty pavillions

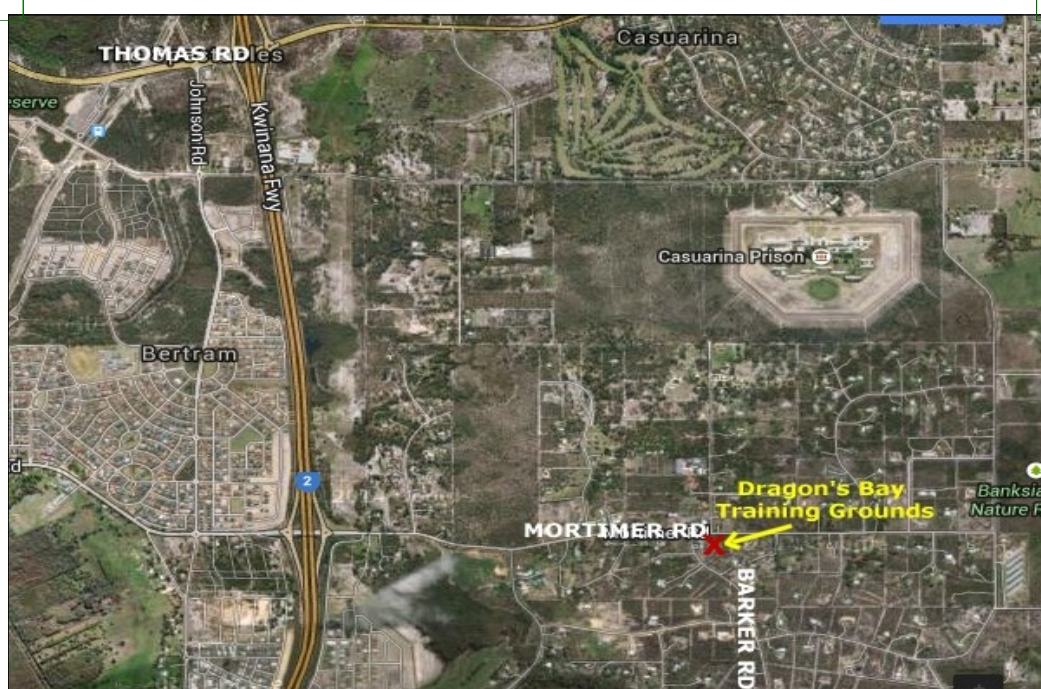


Dragon's Lair

"Dragon's Lair" is the name of our clubrooms and practice grounds where meetings, archery training, arts and sciences and more are held. You can find us there most Sundays - unless another event is happening elsewhere. You're most welcome to come and join us!



Casuarina Wellard Community Centre
cnr of Mortimer Rd and Barker Rd, Wellard.
(1.9km from the Mortimer Rd / Kwinana Freeway exit)





Regular Dragon's Bay Events

We hold open house every Sunday at Dragon's Lair and everyone is welcome.

ARCHERY TRAINING..... *Unless there is an SCA event on that day.*

9am—12nn Dragon's Lair - Casuarina/Wellard Community Hall (see map).

Cnr Mortimer Rd & Baker Rd Casuarina.

Contact: Ben

COUNCIL MEETING: 1pm at The Dragon's Lair, unless otherwise advised, (see above)

ALL WELCOME. . . .Contact the Seneschal, Imagina Bertram for more details:

seneschal.dragonsbay@yahoo.com.au

ARTS & SCIENCES: From 1pm at Dragon's Lair, on 3rd Sunday.

Workshops for Banners and Tabards.

Contact: Sorcha chirurgion.dragonsbay@yahoo.com.au

WE HAVE A LIBRARY (small but available for perusal)

The Known World Handbook (This is the SCA Bible, a must read.)

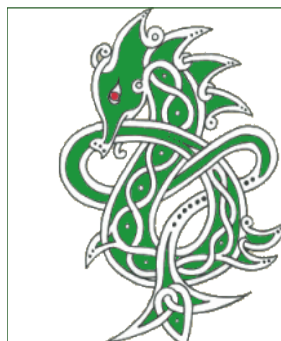
The Historical Atlas of Knights & Castles

The Life and Times of the Medieval Knight

Exploring the World of the Vikings

Corsets, Historical Patterns and Techniques

(If you have any books you would like to donate to augment our small library, please let Avalon know.)





Regular Local Events elsewhere.

BARONY OF ANEALA

<http://aneala.lochac.sca.org/>

ARMOURED, RAPIER & ARCHERY TRAINING:

Sundays 10am—12nn

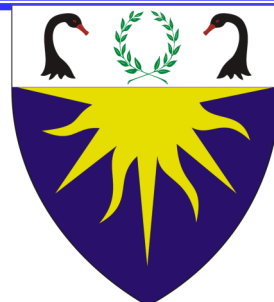
Lake Monger Primary School, Dodd St, Wembley

Contact: Richard: marshal@aneala.lochac.sca.org

ARTS & SCIENCES NIGHT:

2nd & 4th Wednesday of each month, 7pm

Contact Catherine: vertragis@arach.net.au



COLLEGE OF ST BASIL THE GREAT

University of WA

<http://lochac.sca.org/basil/>

ARMOURED AND RAPIER TRAINING:

Oak Lawn, UWA

Contact: dracolewaide@live.com.au



SHIRE OF ABERTRIDWR

Wandi Community Centre, 302 De Haer Rd, Wandi.

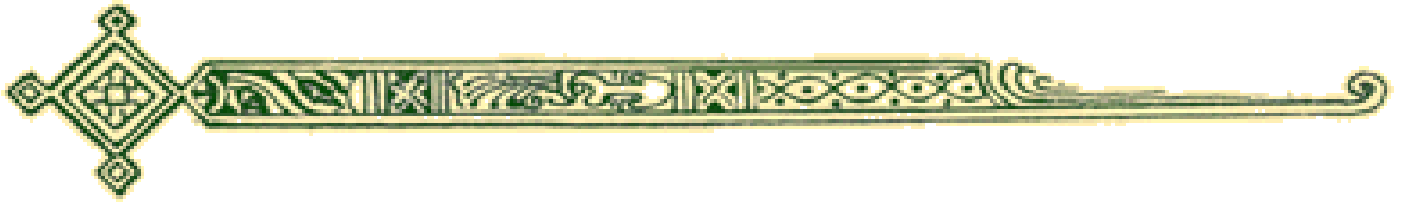
<http://abertridwr.org/>

ARMOURED COMBAT TRAINING: every 1st & 3rd Sunday

ARCHERY TRAINING: every 2nd & 4th Sunday from 1pm.

For more information, contact : jasondodds101@gmail.com





FREE ADVERTISING SPACE:

If you are a Merchant, or have wares which might interest SCA folk, why not advertise in Dragon Tael's!

As the heading states, **IT'S FREE.**

All you need to do is drop a line, with your details and list of wares, to the Acting Chronicler, Mistress Liduina, and you can book space in the next edition of this newsletter.



Watch this Space